## ABSTRACT OF THE DISCLOSURE

A method, system, and computer program product for creating, maintaining and destroying virtual environments. Preprogrammed software objects that perform predetermined functions are created and stored in a repository, the desired objects are selected and configured with user defined parameters to create a customized call processing system. The use of preprogrammed software objects allows the rapid and accurate configuration, manipulation and destruction of virtual environments that networks subscribers together, processes calls, enables messaging, and provides disaster avoidance.